

Lecture

Kalman Filtering Example

EE 570: Location and Navigation

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1 Kalman Filter

Remarks

- Kalman filter (KF) is optimal under the assumptions that the system is linear and the noise is uncorrelated
- Under these assumptions KF provides an unbiased and minimum variance estimate.
- If the Gaussian assumptions is not true, Kalman filter is biased and not minimum variance.
- If the noise is correlated we can augment the states of the system to maintain the the uncorrelated requirement of the system noise.

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2 State Augmentation

Correlated State Noise

Given a state space system

$$\dot{\vec{x}}_1(t) = F_1(t)\vec{x}_1(t) + G_1(t)\vec{w}_1(t)$$

$$\vec{y}_1(t) = H_1(t)\vec{x}_1(t) + \vec{v}(t)$$

As we have seen the noise $\vec{w}_1(t)$ non-white, e.g., correlated Gaussian noise, and as such may be modeled as

$$\dot{\vec{x}}_2(t) = F_2(t)\vec{x}_2(t) + G_2(t)\vec{w}_2(t)$$

$$\vec{w}_1(t) = H_2(t)\vec{x}_2(t)$$

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Correlated State Noise

Define a new augmented state

$$\vec{x}_{aug} = \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} \quad (1)$$

therefore,

$$\dot{\vec{x}}_{aug} = \begin{pmatrix} \dot{\vec{x}}_1(t) \\ \dot{\vec{x}}_2(t) \end{pmatrix} = \begin{pmatrix} F_1(t) & G_1 H_2(t) \\ 0 & F_2 \end{pmatrix} \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} + \begin{pmatrix} 0 \\ G_2(t) \end{pmatrix} \vec{w}_2(t) \quad (2)$$

and

$$\vec{y}(t) = \begin{pmatrix} H_1 & 0 \end{pmatrix} \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} + \vec{v}(t) \quad (3)$$

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Correlated Measurement Noise

Given a state space system

$$\dot{\vec{x}}_1(t) = F_1(t)\vec{x}_1(t) + G_1(t)\vec{w}(t)$$

$$\vec{y}_1(t) = H_1(t)\vec{x}_1(t) + \vec{v}_1(t)$$

In this case the measurement noise \vec{v}_1 may be correlated

$$\dot{\vec{x}}_2(t) = F_2(t)\vec{x}_2(t) + G_2(t)\vec{v}_2(t)$$

$$\vec{v}_1(t) = H_2(t)\vec{x}_2(t)$$

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Correlated Measurement Noise

Define a new augmented state

$$\vec{x}_{aug} = \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} \quad (4)$$

therefore,

$$\dot{\vec{x}}_{aug} = \begin{pmatrix} \dot{\vec{x}}_1(t) \\ \dot{\vec{x}}_2(t) \end{pmatrix} = \begin{pmatrix} F_1(t) & 0 \\ 0 & F_2(t) \end{pmatrix} \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} + \begin{pmatrix} G_1(t) & 0 \\ 0 & G_2(t) \end{pmatrix} \begin{pmatrix} \vec{w}(t) \\ \vec{v}_2(t) \end{pmatrix} \quad (5)$$

and

$$\vec{y}(t) = \begin{pmatrix} H_1 & H_2 \end{pmatrix} \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} \quad (6)$$

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3 Example

Problem Statement

You are to design a system that estimates the position and velocity of a moving point in a straight line. You have:

1. an accelerometer corrupted with noise
2. an aiding sensor allowing you to measure absolute position that is also corrupted with noise.

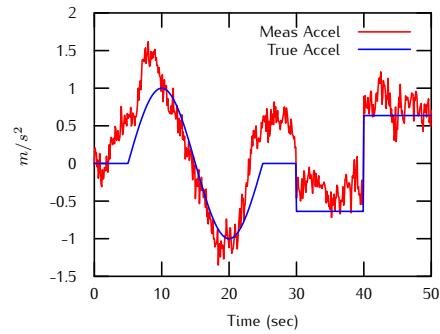
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Specification

- Sampling Rate $F_s = 100\text{Hz}$.
- Accelerometer specs
 1. $\text{VRW} = 1\text{mg}/\sqrt{\text{Hz}}$.
 2. $\text{BI} = 7\text{mg}$ with correlation time 6s.
- Position measurement is corrupted with WGN. $\sim \mathcal{N}(0, \sigma_p^2)$, where $\sigma_p = 2.5\text{m}$

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Input - Acceleration

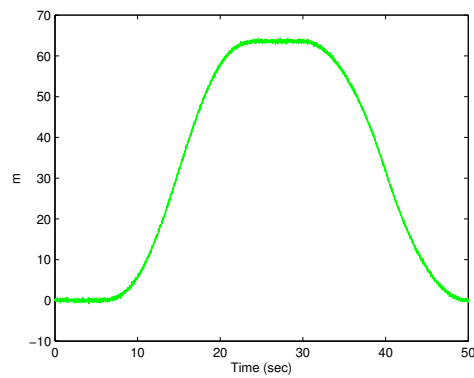


True Acceleration and Acceleration with Noise

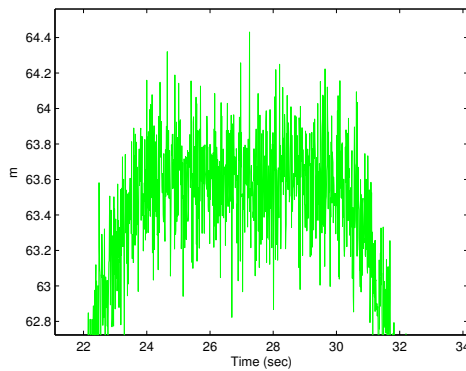
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Aiding Position Measurement

Absolute position measurement corrupted with noise



zoomed version



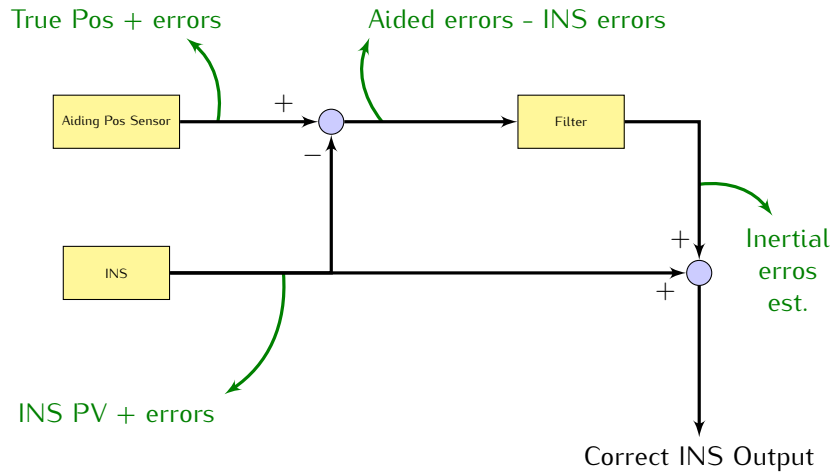
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Different Approaches

1. Clean up the noisy input to the system.
2. Use Kalman filtering techniques with
 - A model of the system dynamics (too restrictive)
 - A model of the error dynamics and correct the system output in
 - open-loop configuration, or
 - closed-loop configuration.

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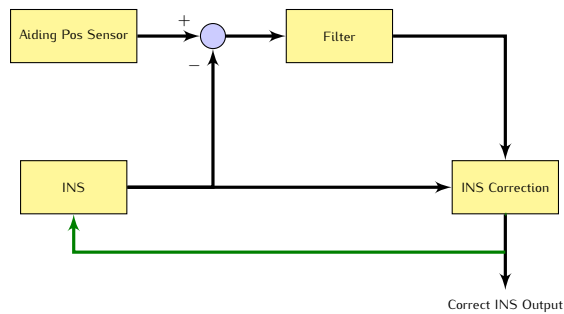
Open-Loop Integration



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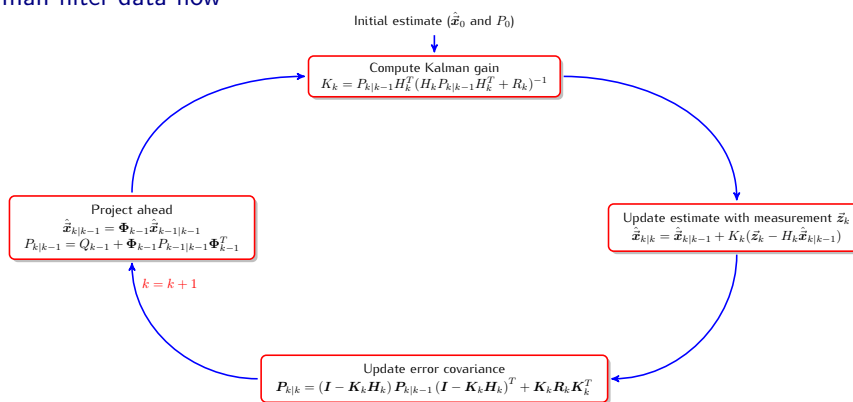
Closed-Loop Integration

If error estimates are fed back to correct the INS mechanization, a reset of the state estimates becomes necessary.



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Kalman filter data flow



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Covariance Matrices

- State noise covariance matrix (continuous)

$$\mathbb{E}\{\vec{w}(t)\vec{w}^T(\tau)\} = Q(t)\delta(t - \tau)$$

- State noise covariance matrix (discrete)

$$\mathbb{E}\{\vec{w}_k \hat{w}_i^T\} = \begin{cases} Q_k & i = k \\ 0 & i \neq k \end{cases}$$

- Measurement noise covariance matrix

$$\mathbb{E}\{\vec{v}_k \hat{v}_i^T\} = \begin{cases} R_k & i = k \\ 0 & i \neq k \end{cases}$$

- Error covariance matrix

$$P_k = \mathbb{E}\{(\vec{x}_k - \hat{\vec{x}}_k)(\vec{x}_k - \hat{\vec{x}}_k)^T\} = \mathbb{E}\{\vec{e}_k \hat{e}_k^T\}$$

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System modeling

The position, velocity and acceleration may be modeled using the following kinematic model.

$$\begin{aligned} \dot{p}(t) &= v(t) \\ \dot{v}(t) &= a(t) \end{aligned} \quad (7)$$

where $a(t)$ is the input.

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Measurement Model

Assuming that the accelerometer sensor measurement may be modeled as

$$\tilde{a}(t) = a(t) + b(t) + w_a(t) \quad (8)$$

and the bias is Markov, therefore

$$\dot{b}(t) = -\frac{1}{T_c} b(t) + w_b(t) \quad (9)$$

where both $w_a(t)$ and $w_b(t)$ are WGN. In addition we have the position measurement from which we can derive a delta position

$$\delta p(t) = p(t) - \hat{p}(t) \quad (10)$$

where \hat{p} is the derived position by double integrating the measured acceleration.

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Error Mechanization

Define the position and velocity error terms as

$$\begin{aligned} \delta \dot{p}(t) &= \dot{p}(t) - \dot{\hat{p}}(t) \\ &= v(t) - \hat{v}(t) \\ &= \delta v(t) \end{aligned} \quad (11)$$

and

$$\begin{aligned} \delta \dot{v}(t) &= \dot{v}(t) - \dot{\hat{v}}(t) \\ &= a(t) - \hat{a}(t) \\ &= -b(t) - w_a(t) \end{aligned} \quad (12)$$

where $b(t)$ is modeled as shown in Eq. 9

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First Order Markov Noise

State Equation

$$\dot{b}(t) = -\frac{1}{T_c}b(t) + w_b(t) \quad (13)$$

Autocorrelation Function

$$\mathbb{E}\{b(t)b(t+\tau)\} = \sigma^2 e^{-|\tau|/T_c} \quad (14)$$

where

$$\mathbb{E}\{w_b(t)w_b(t+\tau)\} = Q_b(t)\delta(t-\tau) \quad (15)$$

$$Q_b(t) = \frac{2\sigma_{BI}^2}{T_c} \quad (16)$$

and T_c is the correlation time and σ_{BI} is the bias instability.

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State Space Formulation

$$\begin{aligned} \dot{\vec{x}}(t) &= \begin{pmatrix} \delta\dot{p}(t) \\ \delta\dot{v}(t) \\ \dot{b}(t) \end{pmatrix} = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & -1 \\ 0 & 0 & -\frac{1}{T_c} \end{pmatrix} \begin{pmatrix} \delta p(t) \\ \delta v(t) \\ b(t) \end{pmatrix} + \begin{pmatrix} 0 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ w_a(t) \\ w_b(t) \end{pmatrix} \\ &= F(t)\vec{x}(t) + G(t)\vec{w}(t) \end{aligned} \quad (17)$$

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Covariance Matrics

- The continuous state noise covariance matrix $Q(t)$ is

$$Q(t) = \begin{pmatrix} 0 & 0 & 0 \\ 0 & VRW^2 & 0 \\ 0 & 0 & \frac{2\sigma_{BI}^2}{T_c} \end{pmatrix} \quad (18)$$

make sure that the VRW and σ_{BI} are converted to have SI units.

- The measurement noise covariance matrix is $R = \sigma_p^2$

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Discretization

Now we are ready to start the implementation but first we have to discretize the system.

$$\vec{x}(k+1) = \Phi(k)\vec{x}(k) + \vec{w}_d \quad (19)$$

where

$$\Phi(k) \approx \mathcal{I} + Fdt \quad (20)$$

with the measurement equation

$$y(k) = H\vec{x} + w_p(k) = \delta p(k) + w_p(k) \quad (21)$$

where $H = [1 \ 0 \ 0]$. The discrete Q_d is approximated as

$$\begin{aligned} Q_{k-1} &\approx \frac{1}{2} [\Phi_{k-1} G(t_{k-1}) Q(t_{k-1}) G^T(t_{k-1}) \Phi_{k-1}^T + \\ &\quad G(t_{k-1}) Q(t_{k-1}) G^T(t_{k-1})] dt \end{aligned} \quad (22)$$

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Discrete First Order Markov Noise

State Equation

$$b_k = e^{-\frac{1}{T_c} dt} b_{k-1} + w_{bd,k-1} \quad (23)$$

System Covariance Matrix

$$Q_{bd} = \sigma_{BI}^2 [1 - e^{-\frac{2}{T_c} dt}] \quad (24)$$

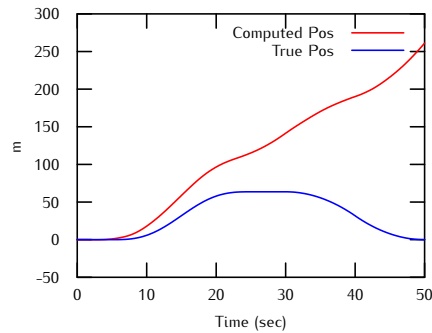
where w_{bd} is the discrete noise for the bias.

You should use Eqs. 23 and 24 to overwrite their values in Φ and Q_d since they don't need to be approximated.

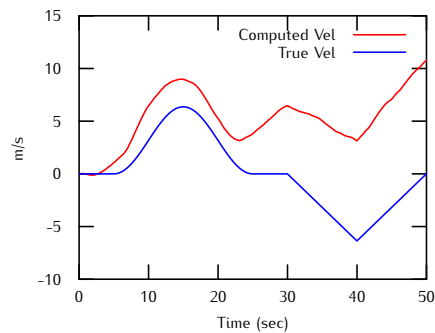
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Computed Position and Velocity

Using only the acceleration measurement and an integration approach to compute the velocity, then integrate again to get position.



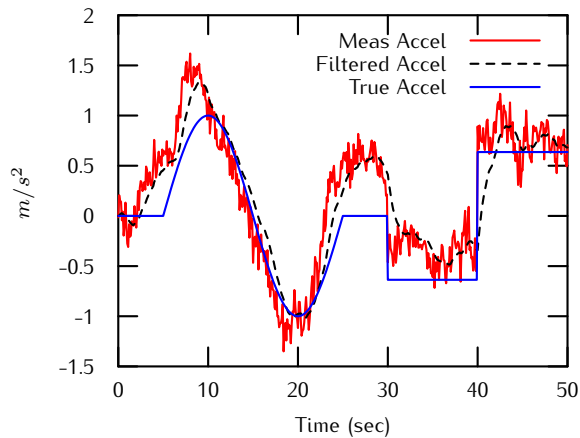
Position



Velocity

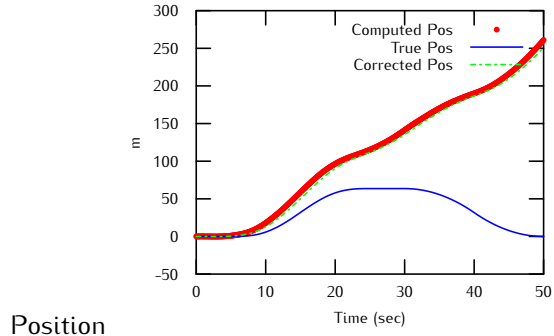
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Approach 1 — Filtered input Filtered Accel Measurement

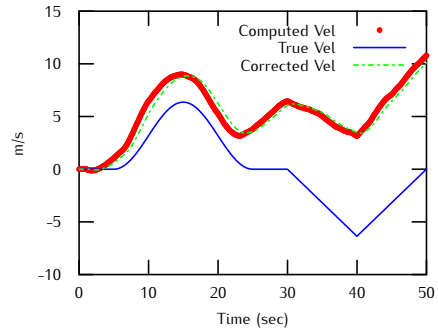


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Approach 1 — Filtered input Position and Velocity

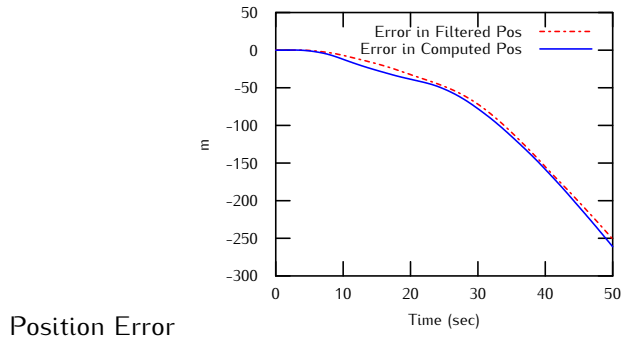


Position

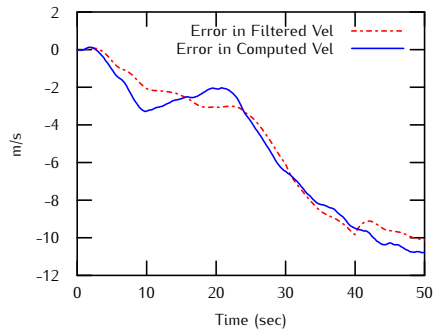


Velocity

Approach 1 — Filtered input Position and Velocity Errors



Position Error

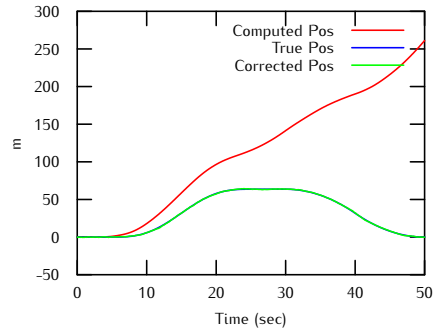


Velocity Error

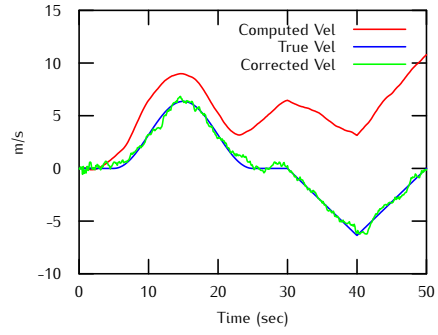
Approach 2 — Open-Loop Compensation Position and Velocity

Open-loop Correction

Best estimate = INS out (pos & vel) + KF est error (pos & vel)

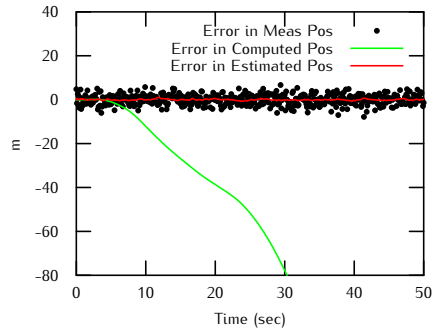


Position

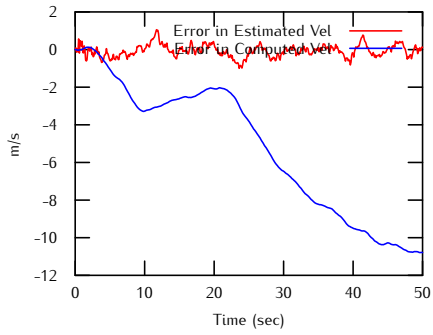


Velocity

Approach 2 — Open-Loop Compensation Position and Velocity Errors

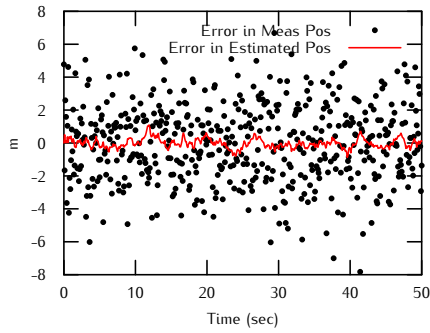


Position Error

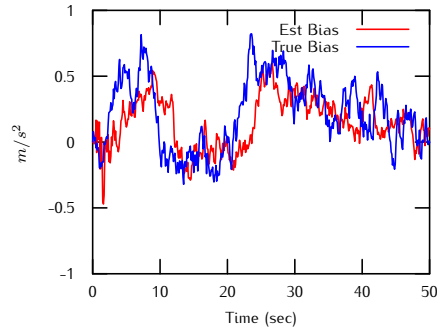


Velocity Error

Approach 2 — Open-Loop Compensation Pos Error & Bias Estimate



Position Error

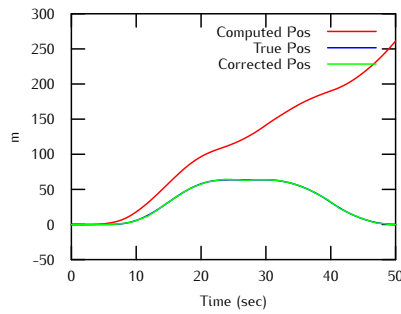


Bias

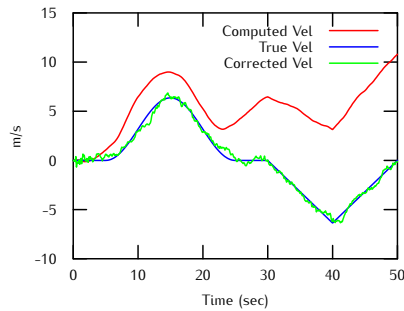
Approach 3 — Closed-Loop Compensation

Closed-loop Correction

Best estimate = INS out (pos, vel, & bias) + KF est error (pos, vel & bias) Use best estimate on next iteration of INS
 Accel estimate = accel meas - est bias
 Reset state estimates before next call to KF

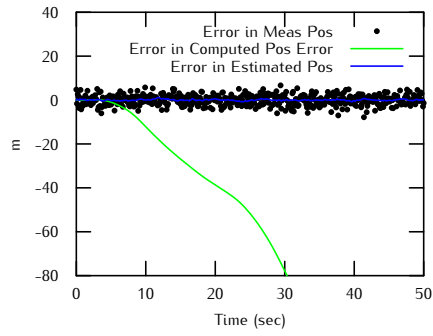


Position

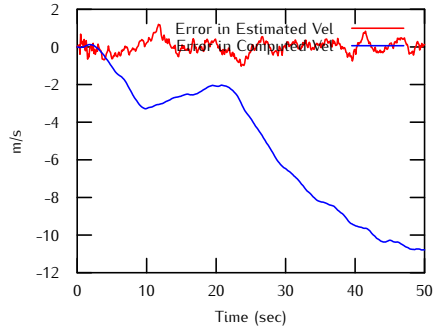


Velocity

Approach 3 — Closed-Loop Compensation Position and Velocity Errors

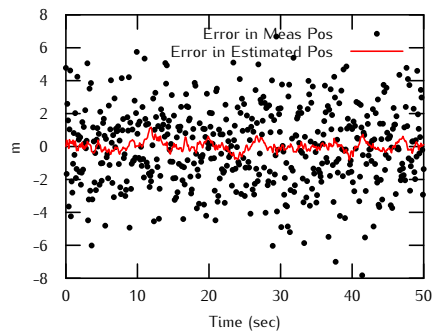


Position Error

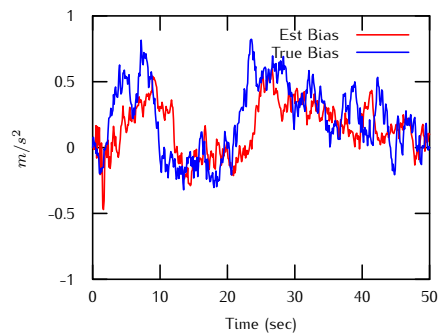


Velocity Error

Approach 3 — Closed-Loop Compensation Pos Error & Bias Estimate



Position Error



Bias